using System;

using System.Collections.Generic;

using System.Linq;

using System.Text;

using System.Threading.Tasks;

namespace Sum\_Of\_Two\_Numbers

{

class Program

{

static void Main(string[] args)

{

var begining = int.Parse(Console.ReadLine());

var end = int.Parse(Console.ReadLine());

var magicNumber = int.Parse(Console.ReadLine());

var counter = 0;

var sum = 0;

for (int i = begining; i <= end; i++)

{

for (int b = begining; b <= end; b++)

{

counter++;

sum = i + b;

if (sum == magicNumber)

{

Console.WriteLine($"Combination N:{counter} ({i} + {b} = {sum})");

break;

}

}

if (sum == magicNumber)

{

break;

}

}

if (sum != magicNumber)

{

Console.WriteLine($"{counter} combinations - neither equals {magicNumber}");

}

}

}

}